

On receipt of this template it is advised to copy all elements to your specific **Server** or **Hard Drive** and relink all links and save prior to proceeding.

TEMPLATE PROCESS

- When using this template please ensure you have the correct layers turned ON as indicated by the: **LAYER COLOUR CODE INDICATOR**.
- This document uses: **Object Layer Options** if you see the following icon you are able to change the LINK as required.



To adjust; select your link and go to;
Object> Object Layer Options and turn OFF/ON your correct layer.

Each **Object Layer Options** icon is set to nonprinting throughout this template.

GUIDELINES

Please refer to the **Guidelines_PS4_PlayStation_VR_Compatible_Coversheet.pdf** document within the **Guidelines** folder of your template package.

CONTENTS

Page 1 = Contents
Page 2 = PS4 Outer Coversheet
Page 3 = PlayStation Hits Branding
Page 4 = PS4 Reverse Coversheet Precautions

LAYER COLOUR CODE INDICATOR

BLUE = CONTENT - DO NOT PRINT
ORANGE = STICKERS - DO NOT PRINT
RED = ALWAYS ON
GREEN = 3RD PARTY
LIGHT BLUE = SKU RELATED
PURPLE = RATINGS

PLEASE NOTE: The **Template Guides** are set to Nonprinting within the Attributes panel.
To view them you will need to set your Screen Mode to Normal or you can toggle your view by pushing (w) on your keyboard.
(see *preview column*).

DUMMY AND BUNDLE COVERSHEET

When Dummy and/or Bundle Coversheets are required turn off the **BARCODE** layer and turn on the **SKU Dummy/Bundle Coversheet** layers provided. If a layer is not available for a SKU revert to English.



PREVIEW

Template Guides



IMPORTANT

- All legal disclosures text and the UPC BARCODE should be 100% k (not rich black)
- Set all black text to overprint.
- Please delete this page after reading.
The PlayStation Hits Branding page must also be deleted. Final high res file for print should only contain 2 pages.
Page 1: PS4 Outer Coversheet
Page 2: PS4 Reverse Coversheet Precautions.



GUIDE
Please refer to the “Guidelines_PS4_PlayStation_VR_Compatible_Coversheet” pdf document within the “Guidelines” folder of your template package.

IMPORTANT: It is the publisher’s responsibility to confirm whether additional labelling requirements may apply to their game’s software packaging as a result of Brexit and should obtain their own independent legal advice.

LEGAL LINE COLOUR KEY

Mandatory : ● ● ● ● ●
To be included if required (3rd party)*: ● ● ● ● ●
(*The SIEE address line is required on the German SKU.
-All text is to be set to black once the fields have been completed.
-For more details, please refer to the Legal line section on the relevant Coversheet template guidelines.

VOUCHER DISCLAIMER TEXT COLOUR KEY ● ● ● ● ●

To be included when we have a DLC voucher. Refer to the template guidelines for guidance on whether a voucher expiry date should be included.
*Set field colour as the appropriate background once completed.

VOUCHER DISCLAIMER

IMPORTANT: THIS IS FOR 1ST PARTY TITLES ONLY. FOR 3RD PARTY TITLES, PLEASE REFER TO THE LATEST INFORMATION AT TPR NET, WHICH ALSO INCLUDES INSTRUCTIONS FOR CREATING FRONT OF BOX ELEMENTS.

*Téléchargeable sur le PlayStation®Store grâce au code de téléchargement fourni. Requiert un compte PlayStation™Network et une connexion internet haut débit. Explore le DOA/MM/YYYY. (Replace with correct user age restriction disclaimer listed below.) Veuillez consulter playstation.com/legal pour prendre connaissance des conditions d'utilisation et des disponibilités PS Store.

For paid-for content REMOVE EXPIRY DATE: *Explore le DOA/MM/YYYY*

PEGI/GC/M/ MMC	ACB (AU)	USK (DE)	RARS (RU)	USER AGE RESTRICTION DISCLAIMER (Replace with correct user age restriction disclaimer listed below.)
18	18+	18	18	Les utilisateurs doivent avoir au moins 18 ans.
16	15+	16	16	Les utilisateurs doivent avoir au moins 16 ans.
---	M	---	---	N/A
12	---	12	12	Les utilisateurs doivent avoir au moins 12 ans.
7		6	6	Les utilisateurs doivent avoir au moins 7 ans.
3	G, PG	0	0	

Compatibility legal and stacking options

PS Plus required variant
Replace current box with this variant if a PS Plus subscription is required. B3 compatibility is mandatory. Compatibilities B1 and B2 cannot be used when B3 is present.

Mise à niveau du jeu vers sa version PS™ numérique sans support. Pour mettre à niveau les exemplaires sur disque des jeux PS4™ éligibles, les joueurs doivent disposer d'une console PS5™ équipée d'un lecteur de disque. PlayStation.com/help

PlayStation®VR offre un effet de présence et d'immersion. Si vous n'êtes pas encore habitué à utiliser le casque VR, nous vous recommandons de vous familiariser de manière progressive, sans force, et d'observer des passages réguliers. Certains utilisateurs peuvent ressentir une gêne en regardant du contenu de réalité virtuelle, ce phénomène est temporaire et disparaît à l'arrêt.

DESTINÉ À UN USAGE DOMESTIQUE UNIQUEMENT : ce logiciel dispose d'une licence permettant son jeu sur les consoles PlayStation®4 uniquement. Une mise à jour du logiciel système PlayStation®4 peut être nécessaire. Tout accès non autorisé au produit ou à ses marques de commerce et droits d'auteur associés, ainsi que toute utilisation et tout transfert non autorisés de ce contenu, sont strictement interdits. Consultez la page playstation.com/fr/legal pour connaître tous les droits d'utilisation en vigueur. Programmes de bibliothèque (C202). ©2021 Sony Interactive Entertainment Inc. exclusivement sous licence de Sony Interactive Entertainment Europe Limited (SIEE). REVENTE ET LOCATION INTERDITES, SAUF AUTORISATION EXPRESSE DE SIEE.

Le multijoueur en ligne est disponible uniquement dans les pays bénéficiant d'un compte permettant d'accéder à PlayStation™Network, au PlayStation®Store, à l'abonnement payant PlayStation®Plus et à l'internet haut débit. Le contenu et les services proposés par PlayStation®Plus sont en fonction de la région de l'utilisateur. Les utilisateurs doivent être âgés d'au moins 7 ans et les utilisateurs de moins de 18 ans doivent recevoir une autorisation parentale. PlayStation™Network, PlayStation®Store et PlayStation®Plus sont soumis aux conditions d'utilisation et ne sont pas disponibles dans tous les pays et dans toutes les langues - playstation.com/legal. La disponibilité des services n'est pas garantie.

Network Features variant
This variant is to be used if a game has network features or online play that does not require a PS Plus subscription.

Offline only variant
Replace current box with this variant if the title is Offline only.

Mise à niveau du jeu vers sa version PS™ numérique sans support. Pour mettre à niveau les exemplaires sur disque des jeux PS4™ éligibles, les joueurs doivent disposer d'une console PS5™ équipée d'un lecteur de disque. PlayStation.com/help

PlayStation®VR offre un effet de présence et d'immersion. Si vous n'êtes pas encore habitué à utiliser le casque VR, nous vous recommandons de vous familiariser de manière progressive, sans force, et d'observer des passages réguliers. Certains utilisateurs peuvent ressentir une gêne en regardant du contenu de réalité virtuelle, ce phénomène est temporaire et disparaît à l'arrêt.

DESTINÉ À UN USAGE DOMESTIQUE UNIQUEMENT : ce logiciel dispose d'une licence permettant son jeu sur les consoles PlayStation®4 uniquement. Une mise à jour du logiciel système PlayStation®4 peut être nécessaire. Tout accès non autorisé au produit ou à ses marques de commerce et droits d'auteur associés, ainsi que toute utilisation et tout transfert non autorisés de ce contenu, sont strictement interdits. Consultez la page playstation.com/fr/legal pour connaître tous les droits d'utilisation en vigueur. Programmes de bibliothèque (C202). ©2021 Sony Interactive Entertainment Inc. exclusivement sous licence de Sony Interactive Entertainment Europe Limited (SIEE). REVENTE ET LOCATION INTERDITES, SAUF AUTORISATION EXPRESSE DE SIEE.

COMPATIBILITIES

A A1 A2 **Cannot be present with "No Offline Mode" (B2).**

B B1 **Cannot be present with B3 nor B4.**

B B2 **'NO OFFLINE MODE' is required where the title does not support Offline Play and only features B1 or B4 icon.**

B B3 **Used where title supports network features requiring PSN sign in but does not support Network Players.**

B B4 **Mandatory for Games that require PS Plus subscription to play.**

C C **1 MOY 10 MO MINIMUM**

D D **COMPATIBLE AVEC LA FONCTION DE VIBRATION DUAL SHOCK™4**

E E1 E2 E3 E4 E5 E6 **DUAL SHOCK™4 REQUISE**

F F **JEU COMPATIBLE AVEC LA BD**

G G **LECTURE À DISTANCE**

H H **FONCTIONS UNIVERSALES PS4™+PS VR**

I I1 I2 **PLAYSTATION™CAMERA REQUISE**

J J1 J2 J3 J4 **PLAYSTATION™MOVE REQUISE**

K K1 K2 **MANETTE DE NAVIGATION PALADRE**

L L **COMPATIBLE AVEC LA FONCTION DE TRIL LA PROLOGUE**

M M **COMPATIBLE AVEC LA FONCTION DE TRIL LA PROLOGUE**

N N1 N2 **MICROPHONE REQUISE**

O O1 O2 **EXPANSION POUR MANETTE DE DÉTECTION DE MOUVEMENTS DE DÉTECTION DE MOUVEMENTS**

P P **OPTIMISÉ PS4™ PRO**

LEGEND

- BRANDING BAR area only
- GRAPHICS and TEXT area
- TEMPLATE ELEMENTS area
- BACKGROUND GRAPHICS area only
- FOLDING lines
- BARCODE QUIET ZONE must be free of any printing, to allow barcode scanning

ATTENTION
Chez certaines personnes, l'utilisation de ce jeu nécessite des précautions d'emploi particulières qui sont détaillées dans la notice jointe.

PSS™ UPGRADE BADGE:
FOR GAME TITLES THAT ARE UPGRADEABLE TO THE PSS™ VERSION. REMOVE ALONG WITH THE FRONT BADGE. IF AN UPGRADE IS NOT AVAILABLE. TO CLOSE GAP REDUCE THE HEIGHT OF THE CONTAINMENT BOX BY 6MM AND BRING COMPTS AND LOGOS DOWN BY 6MM. REDUCE A FURTHER 1.905MM FOR BADGES WITH TEXT SPLIT OVER TWO LINES

PSS™ UPGRADE BADGE:
FOR GAME TITLES THAT ARE UPGRADEABLE TO THE PSS™ VERSION. REMOVE, ALONG WITH THE BACK BADGE, IF AN UPGRADE IS NOT AVAILABLE.*
*THERE ARE 4 DIFFERENT UPGRADE SCENARIOS TO SELECT FROM. GUIDELINES ARE AVAILABLE ON THE PORTAL, PROVIDING ADVICE ON THE CORRECT BADGE TO USE.

ENVIRONMENTAL LABELLING FOR FRANCE - It is the publisher's responsibility to confirm the environmental labelling requirements that may apply to their game's software packaging in France and should obtain their own independent legal advice.

DOLBY LOGOS - should only appear on the packaging if Dolby encoding is included within the software title. Trademark notice needs to be included when the logo is presented: Dolby and the double-D symbol are trademarks of Dolby Laboratories.

dts DIGITAL SURROUND - should only appear on the packaging if dts Digital Surround encoding is included within the software title. Trademark notice needs to be included when the logo is presented: dts is a registered trademark and DTS Digital Surround is a trademark of DTS, Inc.

TRIMARAN LOGO - is mandatory for French SKU, BOTH 1ST AND 3RD PARTY. This has to be placed at 100%.

Template: **PS4 Coversheet PlayStation VR Compatible** **3rd party** SKU: **French** Template Last Updated: **21/12/2022** Final size: **161x272.5 mm**

PS VR PERIPHERAL COMPATIBILITY GUIDE

E1. Use where we know that a PS VR game requires DSA.
E2 and E3. Use where game can be played with either a PS Move motion controller or a DSA.
E4. Use where game can be played with either a PS Aim controller or a DSA.
E5 and E6. Use where game can be played with either a PS VR aim controller, PS Move motion controller or a DSA.
J1 and J3. Use where game can be played with one/two PS Move motion controllers only.

PlayStation®VR and PlayStation®Camera Compatible

PlayStation®VR et PlayStation®Camera nécessaires pour utiliser la fonction VR
(Software title XXXXX inclut XXXXX) jouable sur PlayStation®VR

PlayStation®VR ne convient pas aux enfants de moins de 12 ans

PlayStation®VR and PlayStation®Camera Compatible. PlayStation®Move Required

PlayStation®VR et PlayStation®Camera nécessaires pour utiliser la fonction VR
(Software title XXXXX inclut XXXXX) jouable sur PlayStation®VR

PlayStation®VR ne convient pas aux enfants de moins de 12 ans

PlayStation®VR and PlayStation®Camera Compatible. 2 PlayStation®Move Required

PlayStation®VR et PlayStation®Camera nécessaires pour utiliser la fonction VR
(Software title XXXXX inclut XXXXX) jouable sur PlayStation®VR

PlayStation®VR ne convient pas aux enfants de moins de 12 ans

PlayStation®VR Aim Controller Required

Manette de vision PlayStation®VR requise

PlayStation®VR and PlayStation®Camera Compatible

PlayStation®VR et PlayStation®Camera nécessaires pour utiliser la fonction VR
(Software title XXXXX inclut XXXXX) jouable sur PlayStation®VR

PlayStation®VR ne convient pas aux enfants de moins de 12 ans

PlayStation®VR and PlayStation®Camera Compatible. PlayStation®Move Required

PlayStation®VR et PlayStation®Camera nécessaires pour utiliser la fonction VR
(Software title XXXXX inclut XXXXX) jouable sur PlayStation®VR

PlayStation®VR ne convient pas aux enfants de moins de 12 ans

PlayStation®VR and PlayStation®Camera Compatible. 2 PlayStation®Move Required

PlayStation®VR et PlayStation®Camera nécessaires pour utiliser la fonction VR
(Software title XXXXX inclut XXXXX) jouable sur PlayStation®VR

PlayStation®VR ne convient pas aux enfants de moins de 12 ans

PlayStation®VR Aim Controller Required

Manette de vision PlayStation®VR requise

- COVERSHEET AND DISC LABEL**
- Permitted logos on front Coversheet and disc label: Publisher, Distributor, Developer(s), IP holder(s)
 - Publisher logo permitted on Coversheet spine
 - Middleware company logos permitted on back Coversheet only
 - Multiple developer credits permitted in legal lines
- Please also refer the guidelines in the template package.

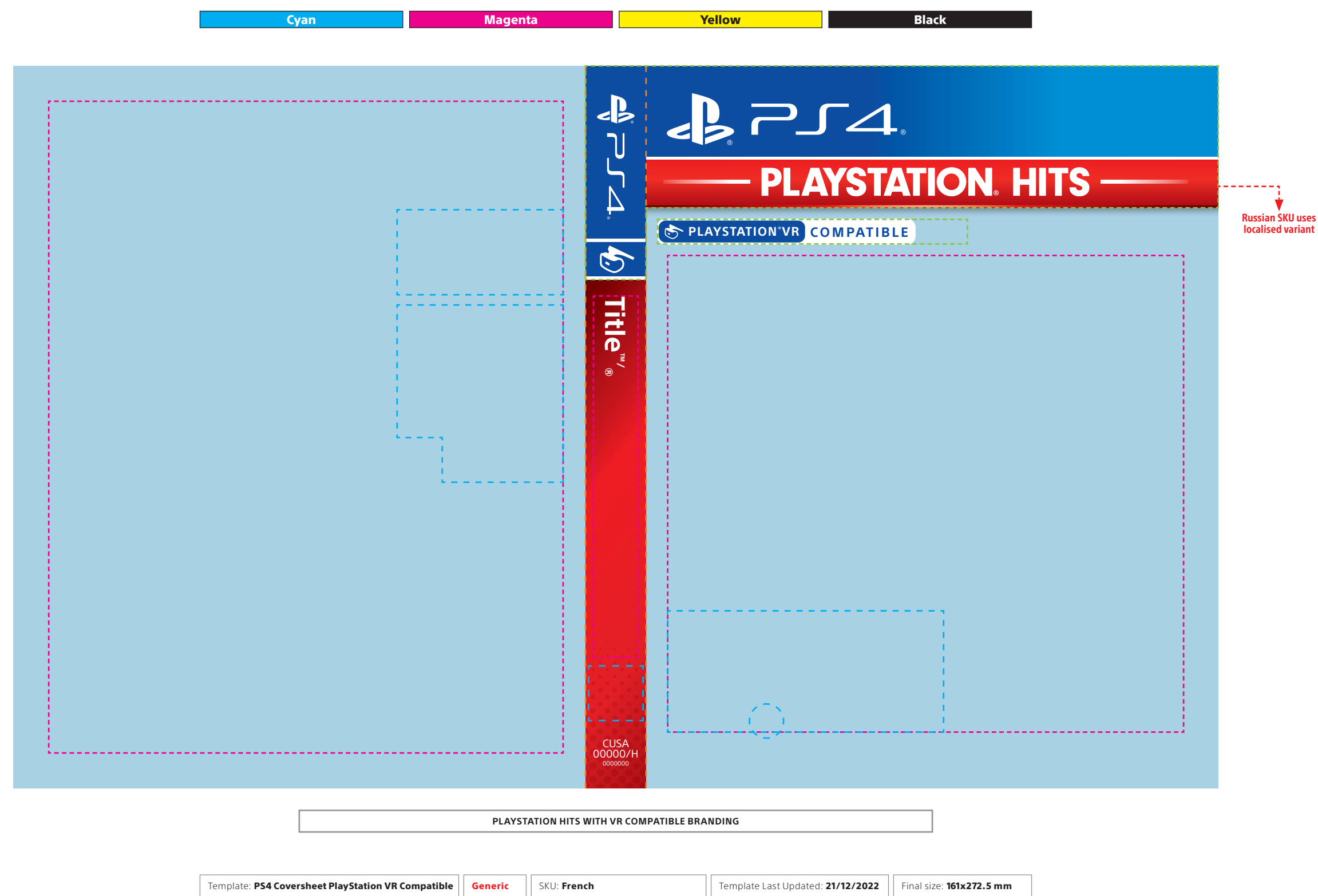
LOCALISATION LOGO AREA - 1ST PARTY USE

IMPORTANT: DO NOT ALTER THE SIZE OF THESE ICONS.

- Localisation logo can be placed within the marketing promotion area.
- The logo shouldn't interfere with the Software Artwork.
- There are two options available: Stacked and Horizontal.
- These have to be placed at 100%

Fully Localised Primary Option Fully Localised Secondary Option

Fully Localised Subtitles Primary Option Fully Localised Subtitles Secondary Option



GUIDE

Please refer to the precautions page of the PS4 Coversheet Guidelines pdf document within the "Guidelines" folder of your template package.

LEGEND

- GRAPHICS and TEXT area
- BACKGROUND GRAPHICS area only
- FOLDING lines

PRECAUTIONS PAGE - INNER

IMPORTANT: ALL TEXT SHOULD REMAIN AS SUPPLIED AND SHOULD NOT BE CHANGED OR AMENDED WITHOUT APPROVAL FROM SONY.

1. White container box can be changed to no fill if using inner artwork.
2. Text colour can be adjusted to allow legibility if inner artwork is used.
3. Position of the last bullet point must be kept to the left page and it must align to the bottom of the guides. This line needs to be on the coversheet, even when inner artwork is used.
 - This case may include recycled materials which may result in minor cosmetic imperfections without impacting function.
4. When the inner artwork is used, please turn **OFF Precautions** within the SKU Sub Layer and turn **ON Recycle Line Only**.

English SKU	12
Precautions	13
Recycle Line Only	14
SKU: English	15

5. The template precautions text must be included in the SW package as a separate insert if the inner artwork is used.

3RD PARTY MULTI SKU

The "Multi SKU 4 language" and "Multi SKU 5 Language" layers within this template are both canvases for 3rd Party publishers to construct any required combination of languages to create a briefed multi SKU.

Accompanying these layers, is the 'PS4_Multi_Coversheet_Components' document. The 'PS4_Multi_Coversheet_Components' document contains auxiliary materials, broken down into sections, that can be copied and pasted straight into the positions indicated on the 'Multi SKU' layers. For precautions, please refer to page 11, 12 and 13 of the 'PS4_Multi_Coversheet_Components' document.

Page 11 - Multi SKU 4 Language layout

Page 12 - Multi SKU 5 Language layout

Page 13 - Language Variations

CREATION

The format for the translations has been set up so that it will fit both the 4 and 5 language layouts.

The text boxes on both layouts are one linked text box so that the languages can flow continuously when pasted in.

If all of the required languages have been inserted into the correct layout and there is a space issue, simply select all of the text and reduce the leading and/or paragraph space after.

FRENCH SKU - TRIMAN AND RECYCLING LOGO

IMPORTANT: MANDATORY FOR FRENCH SKU, BOTH 1ST AND 3RD PARTY.

1. Can be placed within the marketing promotion area, unless the artwork has full precautions. If the artwork has full precautions, the logo placement is fixed.
2. The logo shouldn't interfere with the Software Artwork.
3. There are two options available: Stacked and Horizontal. The horizontal option must be used for titles using full precautions. The stacked option can only be used if the title is not using full precautions and you would like to avoid interfering with the Software Artwork. If the stacked option is required, move it to the right by 30mm and remove the horizontal option. For lighter backgrounds, the white background margin can be removed using **Object Layer Options**. Positioning will adjust accordingly.
4. These have to be placed at 100%.

