

On receipt of this template it is advised to copy all elements to your specific **Server** or **Hard Drive** and relink all links and save prior to proceeding.

TEMPLATE PROCESS

- When using this template please ensure you have the correct layers turned ON as indicated by the: **LAYER COLOUR CODE INDICATOR**.
- This document uses: **Object Layer Options** if you see the following icon you are able to change the LINK as required.



To adjust; select your link and go to;
Object> Object Layer Options and turn OFF/ON your correct layer.

Each **Object Layer Options** icon is set to nonprinting throughout this template.

GUIDELINES

Please refer to the **Guidelines_PS4_Insert_DS4config.pdf** document within the **Guidelines** folder of your template package.

CONTENTS

Page 1 = Contents

Page 2 = Default Controls

Page 3 = **3rd Party** Graphics
and/or Advertisement

LAYER COLOUR CODE INDICATOR

BLUE = CONTENT - DO NOT PRINT

RED = ALWAYS ON

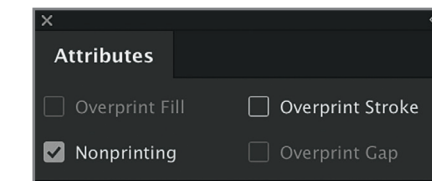
GREEN = 3RD PARTY

LIGHT BLUE = SKU RELATED

PLEASE NOTE: The **Template Guides** are set to Nonprinting within the Attributes panel.
To view them you will need to set your Screen Mode to Normal or you can toggle your view by pushing (w) on your keyboard.
(see *preview column*).

PREVIEW

Template Guides




IMPORTANT

- Legal text coloured black should be 100% k (not rich black)
- Set all black text to overprint.
- Please delete this page after reading. Final high res file for print should only contain 2 pages.
Page 1: Default Controls, page 2: **3rd Party** Graphics and/or Advertisement

GUIDE
Please refer to the "Guidelines_PS4_Insert_DS4config" pdf document within the "Guidelines" folder of your template package.

LEGEND

 TITLE LOGO area

 BACKGROUND GRAPHICS area only

LEGAL LINE ○, ●

All text is to be set to white once the fields have been completed.

-For more details, please refer to the Legal line section on the Config Insert template guidelines.

DESIGNER'S NOTE:

You may list the default controls in any order. If your game does not support a DUALSHOCK®4 wireless controller, then it is fine to head up the controls with text such as "PlayStation®Move motion controller: default controls"

146 mm

SOFTWARE LOGO

RU Стандартное управление

Xxxxxx xxxxxx	кнопка ↑
Xxxxxx xxxxxx	кнопка ↓
Xxxxxx xxxxxx	кнопка ←
Xxxxxx xxxxxx	кнопка →
Xxxxxx xxxxxx (Xxxxxx xxxxxx)	кнопка L1
Xxxxxx xxxxxx	кнопка L2
Xxxxxx xxxxxx	кнопка L3
Xxxxxx xxxxxx	левый джойстик
Xxxxxx xxxxxx (Xxxxxx xxxxxx)	сенсорная панель
Xxxxxx xxxxxx (Xxxxxx xxxxxx)	кнопка сенсорной панели
Xxxxxx xxxxxx	кнопка R1
Xxxxxx xxxxxx	кнопка R2
Xxxxxx xxxxxx	кнопка R3
Xxxxxx xxxxxx	правый джойстик
Xxxxxx xxxxxx	кнопка OPTIONS
Xxxxxx xxxxxx	кнопка △
Xxxxxx xxxxxx (Xxxxxx xxxxxx)	кнопка ○
Xxxxxx xxxxxx (Xxxxxx xxxxxx)	кнопка ×
Xxxxxx xxxxxx (Xxxxxx xxxxxx)	кнопка □

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“D.”, “PlayStation”, “PlayStation Shapes Logo” and “DUALSHOCK” are trademarks or registered trademarks of Sony Interactive Entertainment Inc.
[insert Game title] © [insert year] [insert game copyright holder]. Published by [insert Publisher name]
Developed by [insert Developer name]. [insert additional legal line if required] All rights reserved.

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INSERT BACK

3RD PARTY OPTIONAL space to add
Advertisement

